

PXTXALFA  
MATH ALPHABETS DERIVED FROM PXFONTS AND TXFONTS

MICHAEL SHARPE

1. OVERVIEW

The `txfonts` and `pxfonts` packages, both created by Young Ryu but no longer under active development, provide fairly complete typesetting environments based on the Times and Palatino text font families respectively. Other packages (eg, `txgreek`, providing the option of upright or slanted Greek letters) extend the range of coverage of its macros.

These packages contain some interesting math alphabets. The script alphabet glyphs (upper case only) seem to be identical to those in `Mathematica5`, but the Fraktur font common to both packages is, as far as I can tell, distinct from the Fraktur of other major math font packages, and worthy of note. Blackboard bold comes in two different versions in `txfonts` (openface and double-struck) and in yet another double-struck version in `pxfonts`. The double-struck alphabets are similar in overall style to those in `mathpazo` and `Mathematica7`, with stems a mix of double-struck, regular weight and solid bold.

The plan here is to provide virtual fonts for all these alphabets, plus packages that allow them to be used in stand-alone fashion and as part of the `mathalfa` package.

The package contains the following files: those beginning with the letter ‘r’ are ‘raw’ fonts, not suitable for direct use, but serving as building blocks for some virtual math fonts.

Raw fonts (`.tfm` only), resolved in map file:

`rtxmia` Regular weight raw double-struck from `txmia`.  
`pmtx.map` Map file for the above, resolving `rtmia` to a re-encoded `.pfb` file.

Virtual fonts (`.tfm` and `.vf`):

`txr-cal` Regular weight calligraphic from `txfonts` and `pxfonts`.  
`txb-cal` Bold weight calligraphic from `txfonts` and `pxfonts`.  
`txr-frak` Regular weight fraktur from `txfonts` and `pxfonts`.  
`txb-frak` Bold weight fraktur from `txfonts` and `pxfonts`.  
`txr-of` Regular weight openface from `txfonts`.  
`txb-of` Bold weight openface from `txfonts`.  
`txr-ds` Regular weight double-struck from `txfonts`.  
`pxr-ds` Regular weight double-struck from `pxfonts`.  
`pxb-ds` Bold weight double-struck from `pxfonts`.

Font definition (`.fd`) files:

`utx-cal.fd` Regular and bold weights, calligraphic.  
`utx-frak.fd` Regular and bold weights, fraktur.  
`utx-of.fd` Regular and bold weights, openface.  
`utx-ds.fd` Regular weight double-struck from `txfonts`.  
`upx-ds.fd` Regular and bold weights, double-struck from `pxfonts`.

Other support files:

```
pctx-cal.sty   Load regular and bold weights, calligraphic.
pctx-frak.sty Load regular and bold weights, fraktur.
tx-of.sty     Load regular and bold weights, openface.
tx-ds.sty     Load regular weight double-struck from txfonts.
px-ds.sty     Load regular and bold weights, double-struck from pxfonts.
txbbenc.enc   Encode bb glyphs from txfonts into ASCII slots.
```

## 2. THE INTERESTING FONT FILES

The files (`.afm` and `.pfb`) with glyphs of interest are:

```
txmia, txbmia---Fraktur (UC, lc) and Double-Struck (regular weight only)
txsy, txbsy---Calligraphic (UC)
txsyb, txbsyb---Openface (UC)
pxsyb, pxbsyb---Double-Struck (UC)
```

In all cases except `txmia`, the glyphs are in their normal ASCII slots, named ‘A’, ‘B’, etc. A re-encoding of `txmia` to bring the double-struck glyphs into those ASCII positions and names simplifies the fontinst issues. The command

```
afm2tfm txmia -T txbbenc.enc rtxmia
```

makes a raw font `rtxmia.tfm` from the double-struck alphabet in `txmia`, now with names ‘A’, ‘B’, etc. It also emits part of the line needed for the map file:

```
rtxmia txmia " txbbenc ReEncodeFont " <[txbbenc.enc <txmia.pfb
```

## 3. NOTES

This package depends on `txfonts` and `pxfonts`. It will not function unless the map files `txfonts.map` and `pxfonts.map` are enabled. This is the default in  $\TeX$  Live installations.

The map file `pctx.map` must also be enabled. In  $\TeX$  Live, if you installed the package in `texmf-local` and you are not maintaining a personal version of `updmap.cfg`, you use something like

```
sudo -H updmap-sys --enable map=pctx.map
```

Everything in this collection is based on the original `pxfonts` and `txfonts` PostScript fonts, and therefore suffers from their underlying problems. The hinting is not good, so there can be problems with screen representations of these virtual fonts.

On the other hand, the metrics for the math alphabets in this collection have been adjusted and do not have the problems of the originals. This is a matter of personal taste, and may not suit yours. Sorry—there is no way to allow simple user-configured settings for these parameters.

The easiest way to use the fonts in this package is `mathalfa`, the latest version of which builds in support for these alphabets. For font samples, see the documentation for that package.

*E-mail address:* msharpe at ucsd dot edu